BUFFER ISSUE RESOLUTION DOCUMENT (BIRD) Rev 1 3/21/15

BIRD NUMBER:TBDISSUE TITLE:Backchannel_Protocol "Basic"REQUESTOR:Walter Katz, Signal Integrity Software, Inc.

DATE SUBMITTED: DATE REVISED: DATE ACCEPTED BY IBIS OPEN FORUM:

ANALYSIS PATH/DATA THAT LED TO SPECIFICATION:

Define a simple BCI protocol that should represent most Tx models.

ANY OTHER BACKGROUND INFORMATION:

A Pigeon describes a Back Channel Protocol that defines the messages sent between the Rx and Tx models. Messenger Pigeons are birds that carry messages.

Back Channel Pigeon Mascot

Black Cap'D Pigeon

IBIS Specification Change Template, Rev. 1.0



Backchannel_Protocol Basic

The output of Tx AMI_Init shall contains in the BCI branch a branch for each tap containing the parameters min_gain, max_gain, gain_step and gain as well as the parameter tx_swing. The parameters gain and the parameter tx_swing determine the equalization and amplitude used by the Tx to generate the Impulse Response output of the Tx AMI_Init function. This represents an FFE filter with the output of each tap being tx_swing times the gain of the tap. The EDA tool shall copy this BCI branch from the Tx AMI_Init output to the Rx AMI_Init AMI_Parameters_In input string. The following BNF format describes the message set that the Tx AMI_Init function outputs in the (BCI ...) branch.

In the Tx AMI_Init AMI_parameters_in string this will appear as (In this example there is one pre-cursor tap (-1) and one post cursor tap (1)):

The contents of the BCI branch can also be described in the format used to define parameters in the .ami file:

```
(BCI
 (tap_filter
  (-1
    (min_gain (Value -0.2)(Usage Out)(Type Float)
        (Description "Pre-cursor min gain"))
    (max_gain (Value 0.2) (Usage Out)(Type Float)
        (Description "Pre-cursor max gain"))
    (gain_step (Value 0.01) (Usage Out)(Type Float)
        (Description "Pre-cursor gain step"))
    (gain (Range 0.0 -0.2 0.2) (Usage Out)(Type Float)
```

```
(Description "Pre-cursor gain used to generate impulse response")))
  ( 0
    (min gain (Value 0.2) (Usage Out) (Type Float)
          (Description "Main-cursor min gain"))
    (max gain (Value 1.0) (Usage Out) (Type Float)
          (Description "Main-cursor max gain"))
    (gain step (Value 0.01) (Usage Out) (Type Float)
          (Description "Main-cursor gain step"))
    (gain (Range 1.0 0.0 1.0) (Usage Out) (Type Float)
          (Description "Main-cursor gain used to generate impulse response")))
  ( 1
    (min gain (Value -0.2) (Usage Out) (Type Float)
          (Description "Post-cursor min gain"))
    (max gain (Value 0.2) (Usage Out) (Type Float)
          (Description "Post-cursor max gain"))
    (gain step (Value 0.01) (Usage Out) (Type Float)
          (Description "Post-cursor gain step"))
    (gain (Range 0.0 -0.2 0.2) (Usage Out) (Type Float)
          (Description "Post-cursor gain used to generate impulse response")))
(tx swing (Value 1.0) (Usage Out) (Type Float)
          (Description "Tap coefficient is the tap gain times tx swing"))))
```

The following describes in BNF format the message set of the BCI_Command_Set "Basic" that is communicated from the Rx AMI_Init and Rx_Ami_GetWave to the Tx AMI_Init and Tx AMI_GetWave functions. This branch describes the changes that the Rx wants the Tx to make. Note that this branch cannot contain both gain and increment. These are optional, and if not present, then that parameter will not change.

Example of actual BCI branches generated by the Rx:

```
Coefficient method (eg. PCIeG3)
(BCI(tap filter (-1 (gain -.1))(0 (gain 0.85))(1 (gain -.05)))
(BCI(tap filter (-1 (gain -.1))(1 (gain -.05)))
(BCI(tx swing .8))
Increment method (eg. 802.3KR)
(BCI(tap filter (-1 (increment -2))(0 (increment -3))(1 (increment -1)))
(BCI(tap filter (-1 (increment -2))(1 (increment -1)))
In .ami format
(BCI
  (tap filter
    (-1
      (increment (Range 0 -4 4) (Usage Out) (Type Integer)
            (Description "Pre-cursor increment requested by Rx"))
      (gain (Range 0.0 -0.2 0.2) (Usage Out) (Type Float)
            (Description "Pre-cursor gain requested by Rx")))
    ( 0
      (increment (Range 0 -4 4) (Usage Out) (Type Integer)
            (Description "Main-cursor increment requested by Rx"))
       gain (Range 1.0 0.2 1.0) (Usage Out) (Type Float)
            (Description "Main-cursor gain requested by Rx")))
    ( 1
      (increment (Range 0 -4 4) (Usage Out) (Type Integer)
            (Description "Post-cursor increment requested by Rx"))
      (gain (Range 0.0 -0.2 0.2) (Usage Out) (Type Float)
            (Description "Post-cursor gain requested by Rx")))
  (tx swing (Value 1.0) (Usage Out) (Type Float)
            (Description "tx swing requested by Rx"))))
```

The Tx AMI_Init or AMI_GetWave function applies these requested changes and shall return the BCI branch containing the values of gain and tx_swing that were used to generate the IR output of Tx AMI_Init or the equalization that the Tx AMI_GetWave applies to the stimulus input. The values of increment shall either be 0, -1 or 1. If -1the tap has reached its lower limit and can only be increased, if 1 the tap has reached its upper limit and can only be decreased, and if 0 the tap can be increased or decreased.

Example of the Tx BCI branch output:

(BCI(tap filter (-1 (gain -.11) (increment 0))

```
( 0 (gain 0.83) (increment 0))
                  ( 1 (gain -.06) (increment 0)))
    (tx swing 1.0))
In .ami format
(BCI
  (tap_filter
    (-1
      (increment (Range 0 -1 1) (Usage Out) (Type Integer)
            (Description "Pre-cursor increment implemented by Tx"))
      (gain (Range 0.0 -0.2 0.2) (Usage Out) (Type Float)
            (Description "Pre-cursor gain implemented by Tx")))
    ( 0
      (increment (Range 0 -1 1) (Usage Out) (Type Integer)
            (Description "Main-cursor increment implemented by Tx"))
       gain (Range 1.0 0.2 1.0) (Usage Out) (Type Float)
            (Description "Main-cursor gain implemented by Tx")))
    ( 1
      (increment (Range 0 -1 1) (Usage Out) (Type Integer)
            (Description "Post-cursor increment implemented by Tx"))
      (gain (Range 0.0 -0.2 0.2) (Usage Out) (Type Float)
            (Description "Post-cursor gain implemented by Tx")))
  (tx swing (Value 1.0) (Usage Out) (Type Float)
            (Description "tx_swing implemented by Tx"))))
```